# matrix

## Interoperable HTTP Signalling with Matrix

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## Quick Intro/Recap.

WebRTC has no standard signalling.

- → Users lose control of UX
- → Fragmentation
- → Vendor lock-in
- → The Dark Side

So, how about some standard WebRTC-friendly signalling?

## Client-Server Signalling

Do you do HTTP/1? HTTP/2? WebSockets? non-HTTP? What protocol? SIP? XMPP? Custom? Something else? Is it an open standard, proprietary open API, or closed? What are your identifiers? How stateful is your connection? What payload encoding? JSON? Protobuf? CBOR? What session descriptors? SDP? ORTC? How extensible do you make it? Do you do end-to-end crypto? How do keys work? Do you support group conversations? Do you handle conversation history? Do you specify how Push fits in? Do you support federation? How mature is the technology?

### SIP-over-WebSockets

Do you do HTTP/1? HTTP/2? WebSockets? non-HTTP? What protocol? SIP? XMPP? Custom? Something else? Is it an open standard, proprietary open API, or closed? What are your identifiers? **SIP URIs** How stateful is your connection? Very What payload encoding? SIP Headers + MIME body What session descriptors? **SDP?** ORTC? How extensible do you make it? Fairly Do you do end-to-end crypto? No Do you support group conversations? Via focuses Do you handle conversation history? Not really Do you specify how Push fits in? No Do you support federation? Yes How mature is the technology? Very

#### XMPP-FTW

Do you do HTTP/1? HTTP/2? WebSockets? non-HTTP? What protocol? SIP? XMPP? Custom? Something else? Is it an open standard, proprietary open API, or closed? What are your identifiers? XMPP JIDs How stateful is your connection? Very What payload encoding? JSON What session descriptors? Jingle How extensible do you make it? Very Do you do end-to-end crypto? Competing XEPs Do you support group conversations? Via MUCs Do you handle conversation history? Competing XEPs Do you specify how Push fits in? Yes, as of Mar 2015 Do you support federation? Yes How mature is the technology? Very

### Matrix

Do you do HTTP/1? HTTP/2? WebSockets? non-HTTP? What protocol? SIP? XMPP? Custom? Something else? Is it an open standard, proprietary open API, or closed? What are your identifiers? 3<sup>rd</sup> party IDs & Matrix IDs How stateful is your connection? No state. What payload encoding? JSON What session descriptors? SDP (ORTC in future?) How extensible do you make it? Extensible data Do you do end-to-end crypto? Per-room Do you support group conversations? Yes Do you handle conversation history? Yes Do you specify how Push fits in? Yes Do you support federation? Yes How mature is the technology? Beta

## Server-Server Signalling

Is it similar complexity to client-server or heavier? Is compulsorily encrypted?

Does it have cryptographically strong IDs?

Does it track reputation or trust?

Does group traffic fan out (multicast)?

Is history decentralised?

Is history tamper-resistent?

## SIP-over-WebSockets (S2S)

Is it similar complexity to client-server or heavier? Is compulsorily encrypted? No Does it have cryptographically strong IDs? No Does it track reputation or trust? No Does group traffic fan out (multicast)? No Is history decentralised? No Is history tamper-resistent? No

## XMPP-FTW (S2S)

Is it similar complexity to client-server or heavier?
Is compulsorily encrypted? Since May 2014
Does it have cryptographically strong IDs? With XEPs
Does it track reputation or trust? No
Does group traffic fan out (multicast)? No
Is history decentralised? Only on FMUC XEP
Is history tamper-resistent? Only on FMUC XEP

### **Matrix Federation**

Is it similar complexity to client-server or heavier?
Is compulsorily encrypted? Yes
Does it have cryptographically strong IDs? Yes
Does it track reputation or trust? Perhaps
Does group traffic fan out (multicast)? Real soon now
Is history decentralised? Yes
Is history tamper-resistent? Yes

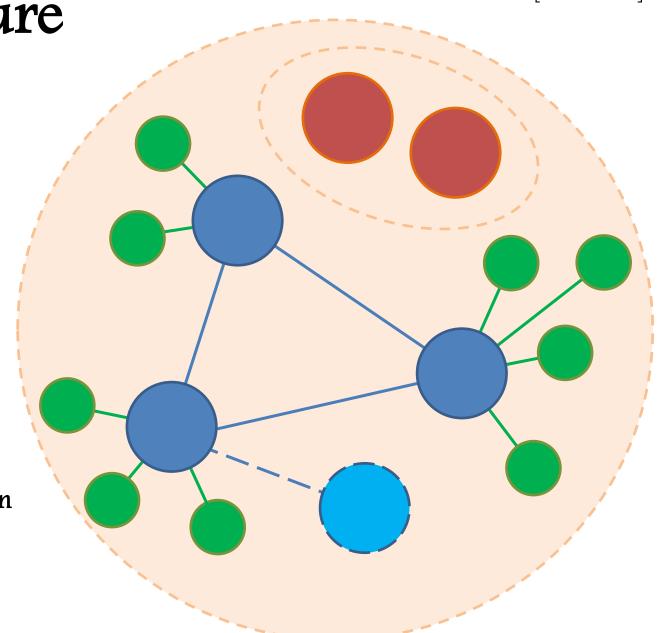
Architecture

Clients

Home Servers

Identity Servers

Application Services



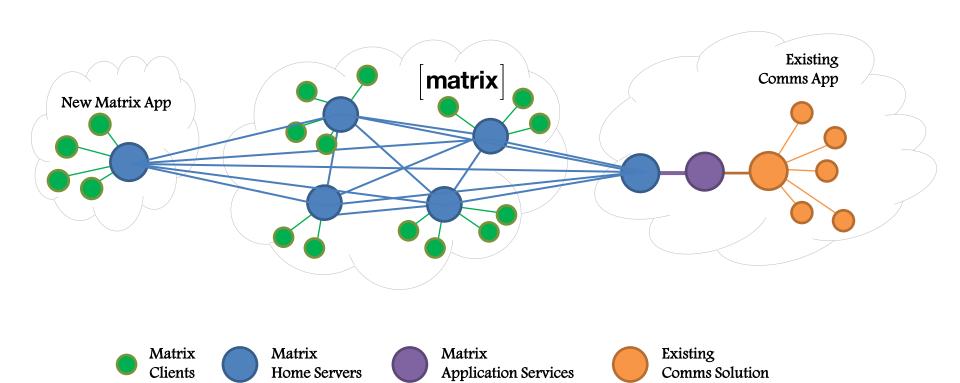
Open Decentralised Persistent **Eventually Consistent** Cryptographically Secure Messaging Database with JSON-over-HTTP API.

# matrix

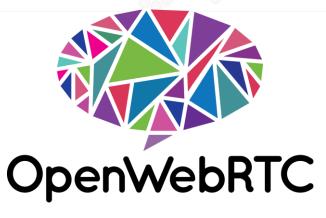
### Federation Demo

https://matrix.org

## Architecture (Bridging)



## matrix





Dangerous Demo!!!



### The client-server API

To send a message.

```
curl -XPOST -d '{"msgtype":"m.text", "body":"hello"}'
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_
ID/send/m.room.message?access_token=ACCESS_TOKEN"

{
     "event_id": "YUwRidLecu"
}
```

### The client-server API

To set up a WebRTC call.

```
curl -XPOST -d '{\
  "version": 0, \
  "call id": "12345", \
 "offer": {
    "type" : "offer",
    "sdp": "v=0\r\no=- 658458 2 IN IP4 127.0.0.1..."
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_
ID/send/m.call.invite?access token=ACCESS TOKEN"
{ "event id": "ZruiCZBu" }
```

### The client-server API

To persist some MIDI.

```
curl -XPOST -d '{\
    "note": "71",\
    "velocity": 68,\
    "state": "on",\
    "channel": 1,\
    "midi_ts": 374023441\
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_
ID/send/org.matrix.midi?access_token=ACCESS_TOKEN"
{ "event_id": "ORzcZn2" }
```



### The client-server API

...or to persist some tap gestures for animating an Avatar...

```
curl -XPOST -d '{
    "thumbnail":
"http://matrix.org:8080/ matrix/content/QGtlZ2FuOm1hdHJpeC5vcmcvNupjfhmFhjxDPquSZGaGlYj.aW1hZ2U
vcG5n.png",
    "actions": [
        {"x": "0.5521607", "y": "6.224353", "t": "0.9479785"},
        {"x": "0.5511537", "y": "6.220354", "t": "0.9701037"},
        {"x": "0.5510949", "y": "6.214756", "t": "0.9804187"},
        {"x": "0.5499267", "y": "6.213634", "t": "0.9972034"},
        {"x": "0.5492241", "y": "6.210211", "t": "1.013744"},
        {"x": "0.5486694", "y": "6.206304", "t": "1.030284"},
        {"x": "0.5482137", "y": "6.201648", "t": "1.046764"},
        {"x": "0.9997056", "y": "4.022976", "t": "8.970592"},
        {"x": "0.9995697", "y": "4.043199", "t": "8.987072"}
"https://alice.com:8448/ matrix/client/api/v1/rooms/ROOM ID/send/org.matrix.demos.unity.stickme
n?access token=ACCESS TOKEN"
                                                                                               19
{ "event id": "ORzcZn2" }
```

### The server-server API

```
curl -XPOST -H 'Authorization: X-Matrix origin=matrix.org,key="898be4...",sig="j7JXfIcPFDWl1pdJz..."' -d '{
    "ts": 1413414391521,
   "origin": "matrix.org",
   "destination": "alice.com",
    "prev ids": ["e1da392e61898be4d2009b9fecce5325"],
   "pdus": [{
        "age": 314,
        "content": {
            "body": "hello world",
            "msgtvpe": "m.text"
        "context": "!fkILCTRBTHhftNYgkP:matrix.org",
        "depth": 26,
        "hashes": {
            "sha256": "MqVORjmjauxBDBzSyN2+Yu+KJxw0oxrrJyuPW8NpELs"
        "is state": false,
        "origin": "matrix.org",
        "pdu id": "rKQFuZQawa",
        "pdu type": "m.room.message",
        "prev pdus": [
            ["PaBNREEuZj", "matrix.org"]
        "signatures": {
            "matrix.org": {
                "ed25519:auto": "jZXTwAH/7EZbjHFhIFg8Xj6HGoSI+j7JXfIcPFDWl1pdJz+JJPMHTDIZRha75oJ7lg7UM+CnhNAayHWZsUY3Ag"
        "origin server ts": 1413414391521,
       "user id": "@matthew:matrix.org"
   }]
} https://alice.com:8448/ matrix/federation/v1/send/916d630ea616342b42e98a3be0b74113
```

## Application Services (AS)

- Extensible custom application logic
- They have privileged access to the server (granted by the admin).
- They can subscribe to wide ranges of server traffic (e.g. events which match a range of rooms, or a range of users)
- They can masquerade as 'virtual users'.
- They can lazy-create 'virtual rooms'
- They can receive traffic by push.

### Uses for AS API

- Gateways to other comms platforms
- Data manipulation
  - Filtering
  - Translation
  - Indexing
  - Mining
  - Visualisation
  - Orchestration
- Application Logic (e.g. bots, IVR services)

•

## The application service API

Register the AS with the homeserver (this actually is turning into HS config).

```
curl -XPOST -d \
    "as_token":"TOKEN",
    "url":"http://localhost:5000",
    "namespaces":{
        "aliases":[{"regex": "#logged_.*", "exclusive": false}]
    }
}' \
    "https://alice.com:8448/_matrix/appservice/v1/register"
```

## The application service API

Receive events from the homeserver.

```
import json, requests # we will use this later
from flask import Flask, jsonify, request
app = Flask(__name__)

@app.route("/transactions/<transaction>", methods=["PUT"])
def on_receive_events(transaction):
    events = request.get_json()["events"]
    for event in events:
        print "User: %s Room: %s" % (event["user_id"], event["room_id"])
        print "Event Type: %s" % event["type"]
        print "Content: %s" % event["content"]
    return jsonify({})

if __name__ == "__main__":
    app.run()
```

### Current Progress

- Funded May 2014
- Launched alpha Sept 2014
- Entered beta Dec 2014
- May 2014: v1.0 release?!
- Remaining:
  - Performance improvements in reference impls
  - Build more gateways
  - Finalise spec
  - End-to-End Encryption
  - v2 Client-Server API



Won Audience Choice & Best Social Integration awards at WebRTC Expo 2014 and Best Innovation at WebRTC Paris 2014

## We need help!!

- We need partners to participate in Matrix.
- We need people to run their own servers and join Matrix.
- We need feedback on the APIs.
- We need more people to actually use it!

http://matrix.org

#### THANK YOU!

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