

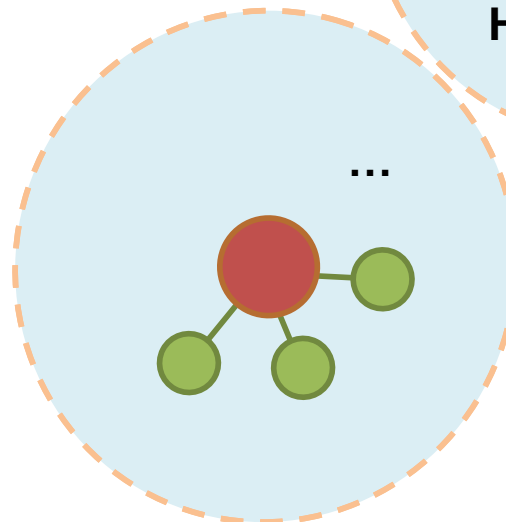
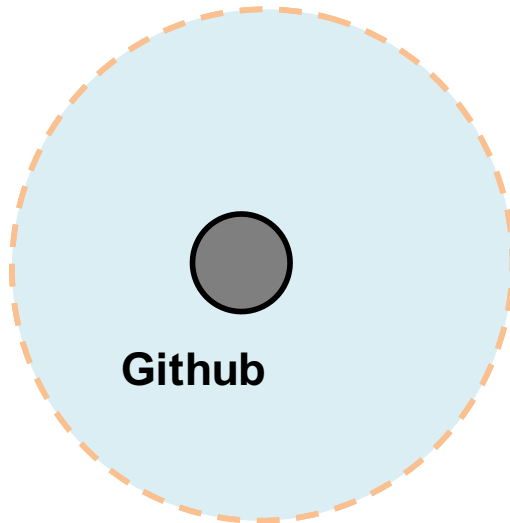
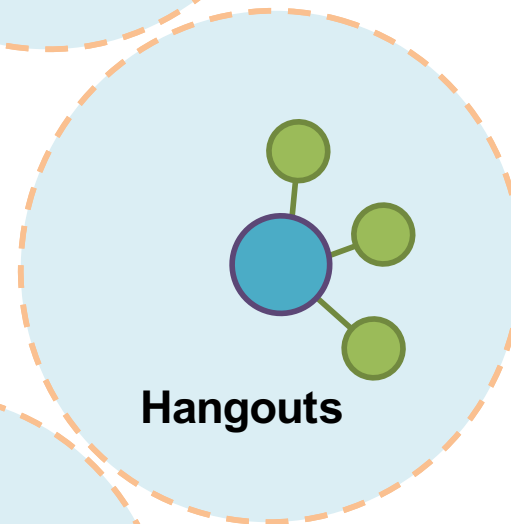
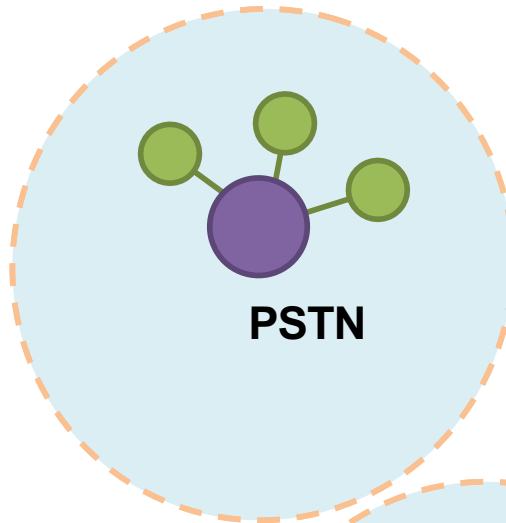
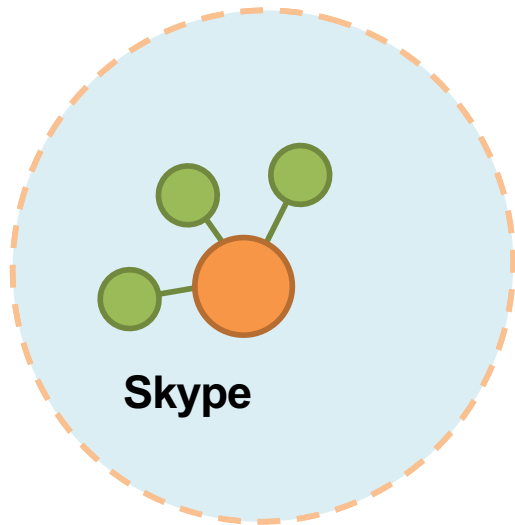


**An end-to-end encrypted
ecosystem for open decentralised
communication**

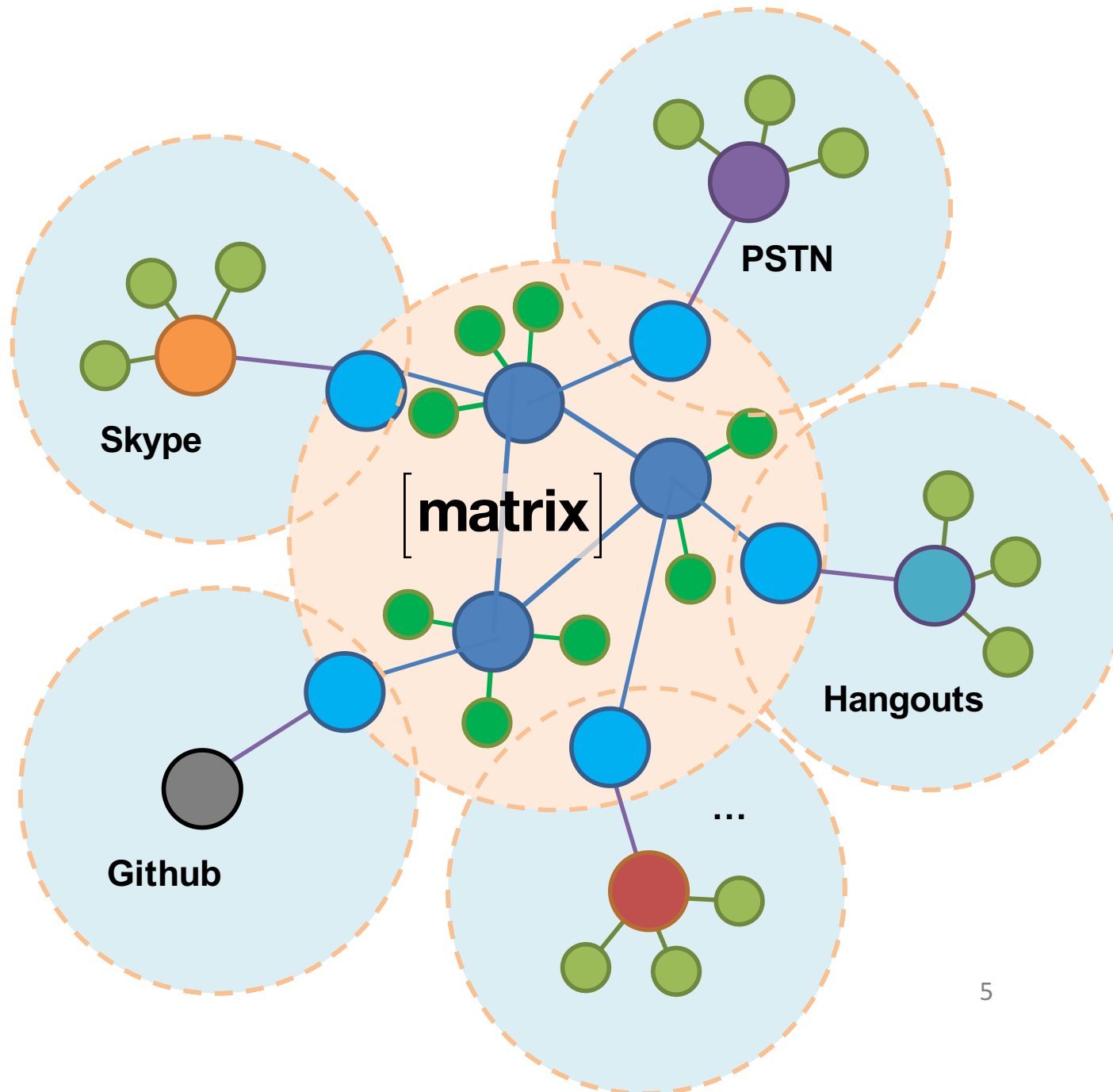
matthew@matrix.org
<http://www.matrix.org>

A non-profit open standard for defragmenting communication

**To create a global
encrypted communication
meta-network that bridges
all the existing silos &
liberates our
communication to be
controlled only by us.**



[matrix]



**No single party own your
conversations – they are
shared over all participants.**

Matrix is for:

Group Chat (and 1:1)

WebRTC Signalling

Bridging Comms Silos

Internet of Things Data

**...and anything else which needs to
pubsub persistent data to the world.**

Why are you re-inventing XMPP!?!?

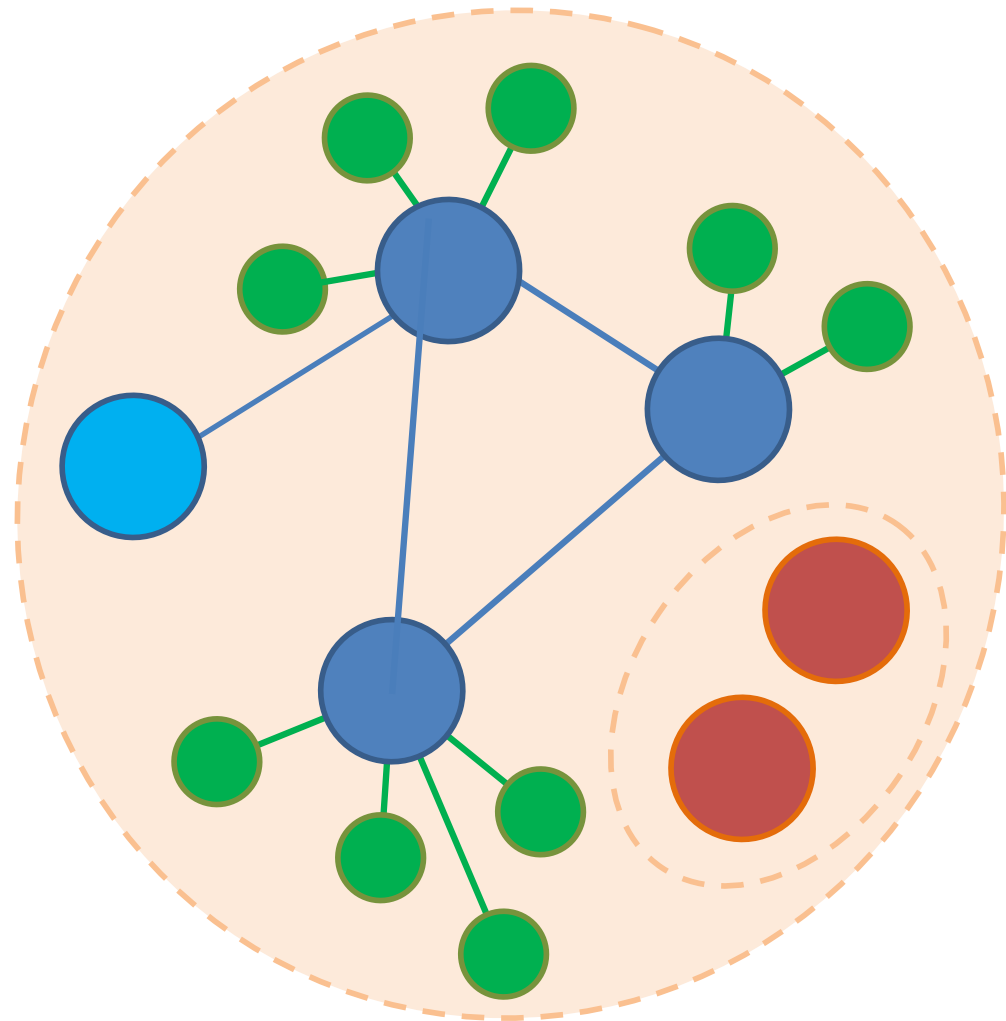
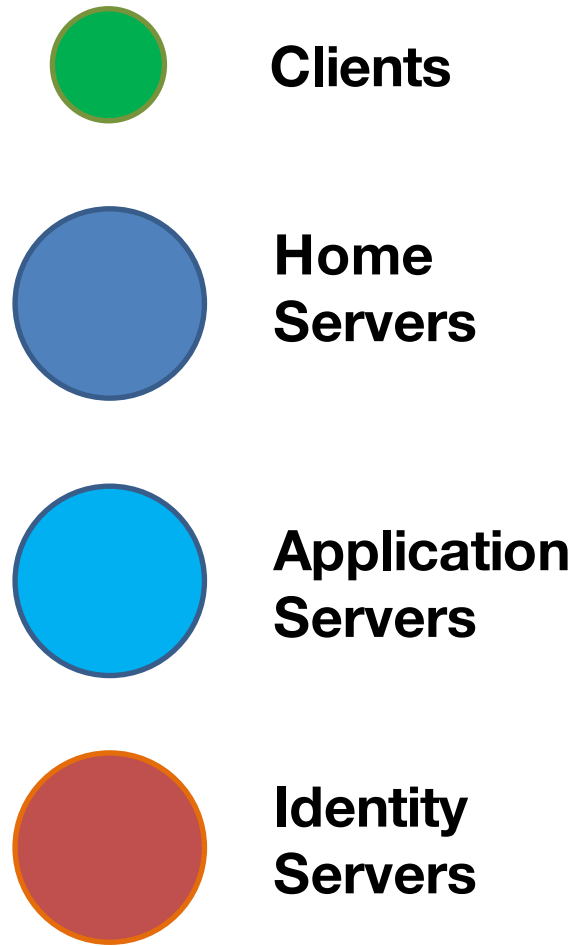


**WE ARE
NOT.**

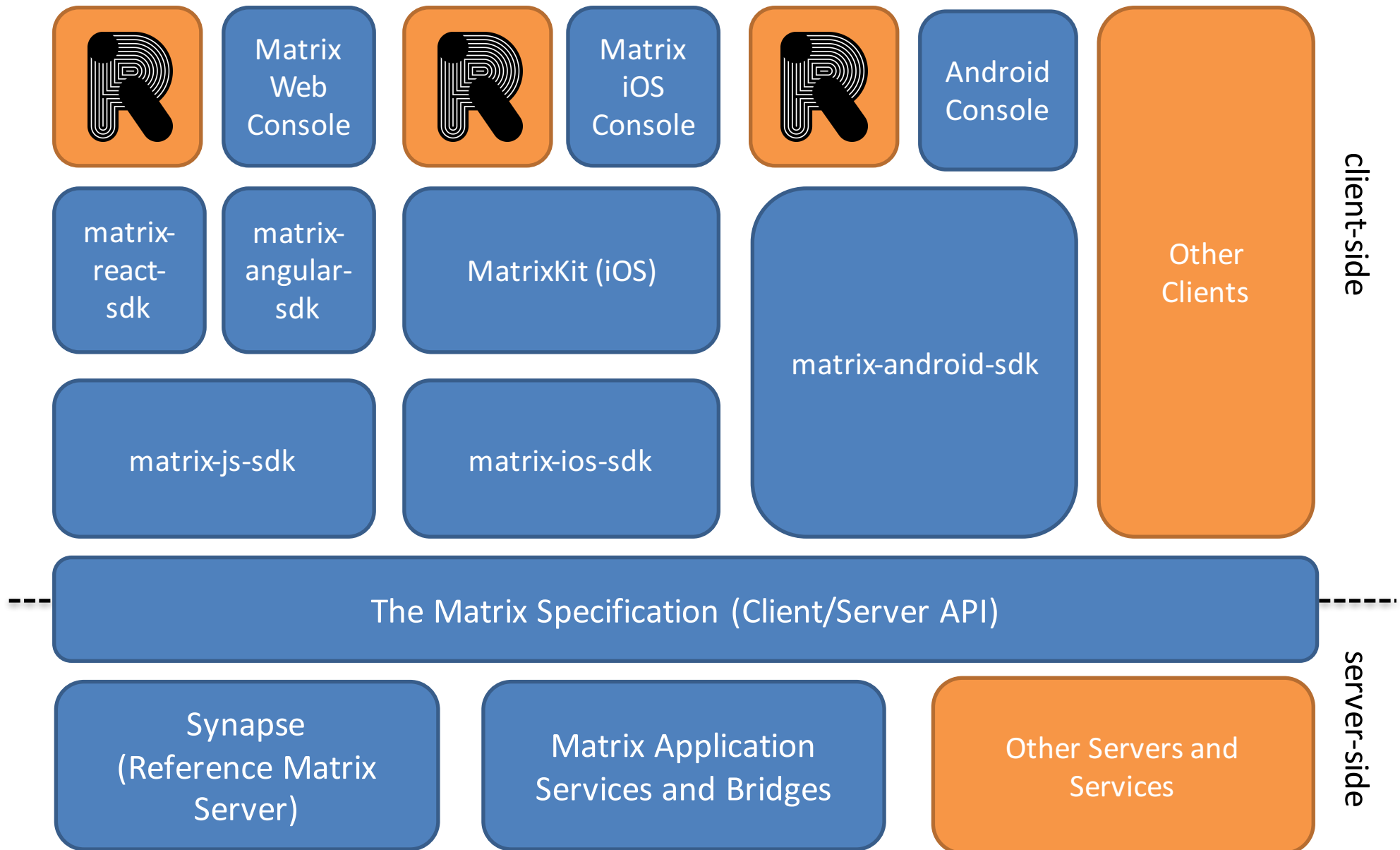
Why not XMPP?

- **Completely** different philosophy & architecture:
 - A single, monolithic, consistent, spec.
 - Different primitives:
 - Syncing decentralised conversation history (not message passing / pubsub)
 - Group conversation as a first class citizen
 - E2E crypto as a first class citizen (beta)
 - HTTP+JSON as the baseline API (**but you can use other transports too!**)
 - Core focus on defragmentation and bridging (hence the name “matrix”).

Matrix Architecture



The Matrix Ecosystem



What do you get in the spec?

- Decentralised conversation history (timeline and key-value stores)
- Group Messaging
- End-to-end Encryption (**new!**)
- VoIP signalling for WebRTC
- Server-side push notification rules
- Server-side search
- Read receipts, Typing Notifs, Presence
- Synchronised read state and unread counts
- Decentralised content repository
- “Account data” for users per room

How does it work?

<https://matrix.org/#about>

Clients

- >30 matrix clients (that we know about)
 - Ranging from text UIs (**Weechat**, Emacs(!))
 - ...to desktop apps (**Quaternion**, NaChat, Pidgin)
 - ...to glossy web and mobile clients (**Riot**)
 - ...to protocol proxies (**matrix-ircd**)
- Over 15 client-side SDKs:
 - Official: JS, React, iOS, Android
 - Semi-official: Python, Perl5, Go
 - Community: Erlang, Ruby, Lisp, Elixir, Haskell, Rust...

Home servers

- **Synapse**: the original reference Matrix home server implementation.
 - 50K lines of Python/Twisted.
 - Some perf and maintainability challenges...
- **Ruma**: Community project Rust implementation... early but promising!
- **Dendron**: skeleton Golang reference impl
 - Wraps synapses, incrementally migrating endpoints
- BulletTime (Go), Pallium (Go), jSynapse (Java) experiments from the community

What does it look like?



<https://riot.im>

The client-server API

To send a message:

```
curl -XPOST -d '{"msgtype":"m.text", "body":"hello"}'  
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_  
ID/send/m.room.message?access_token=ACCESS_TOKEN"
```

```
{  
  "event_id": "YUwRidLecu"  
}
```

The client-server API

To set up a WebRTC call:

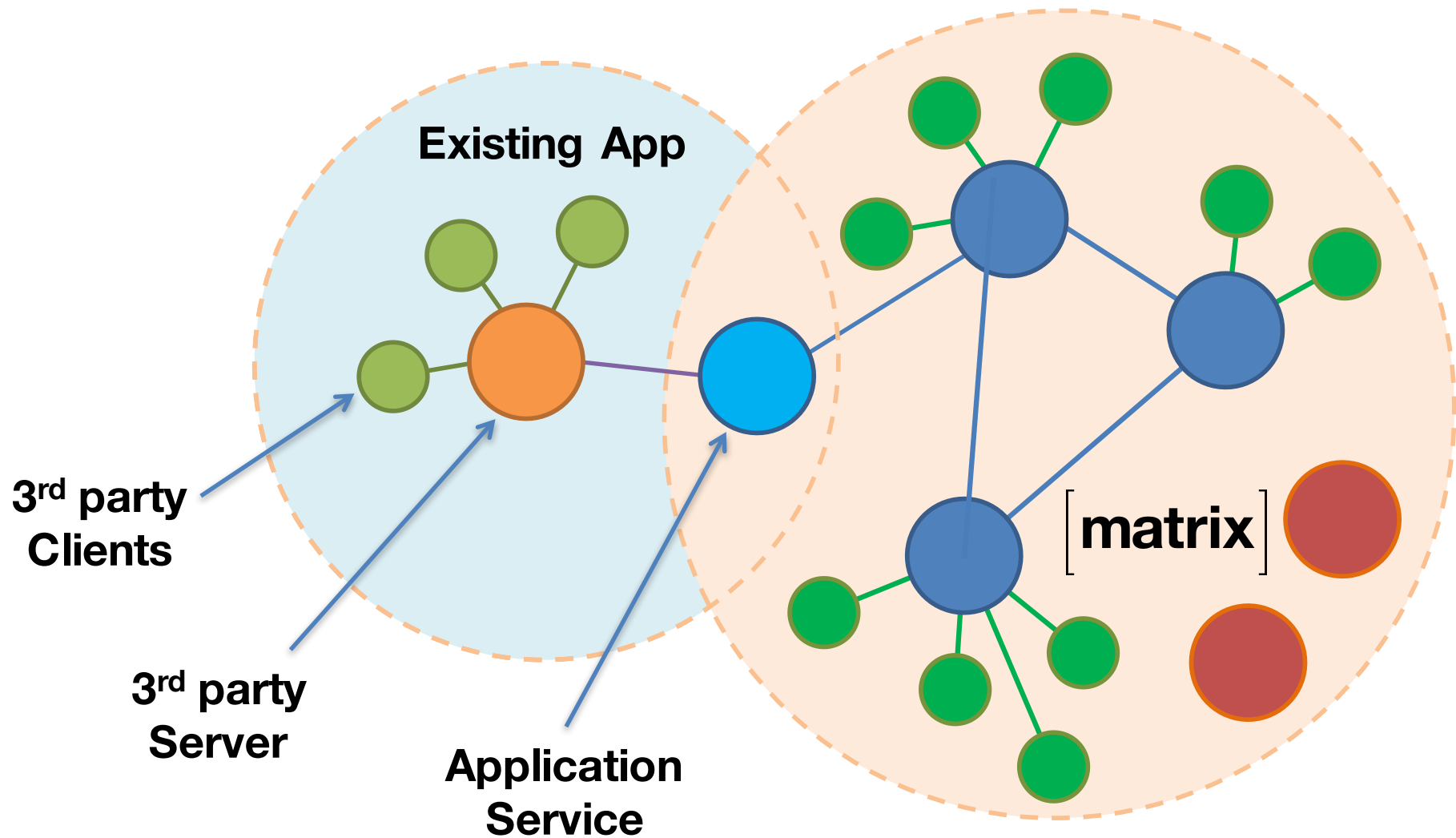
```
curl -XPOST -d '{\n  "version": 0, \n  "call_id": "12345", \n  "offer": {\n    "type" : "offer",\n    "sdp" : "v=0\r\no=- 658458 2 IN IP4 127.0.0.1..." \n  }\n}'\n"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_\nID/send/m.call.invite?access_token=ACCESS_TOKEN"\n\n{ "event_id": "ZruiCZBu" }
```

Basic 1:1 VoIP Matrix Signalling

```

      Caller                                Callee
m.call.invite ----->
m.call.candidate ----->
[more candidates events]
                                User answers call
                                <----- m.call.answer
                                [media flows]
                                <----- m.call.hangup
```

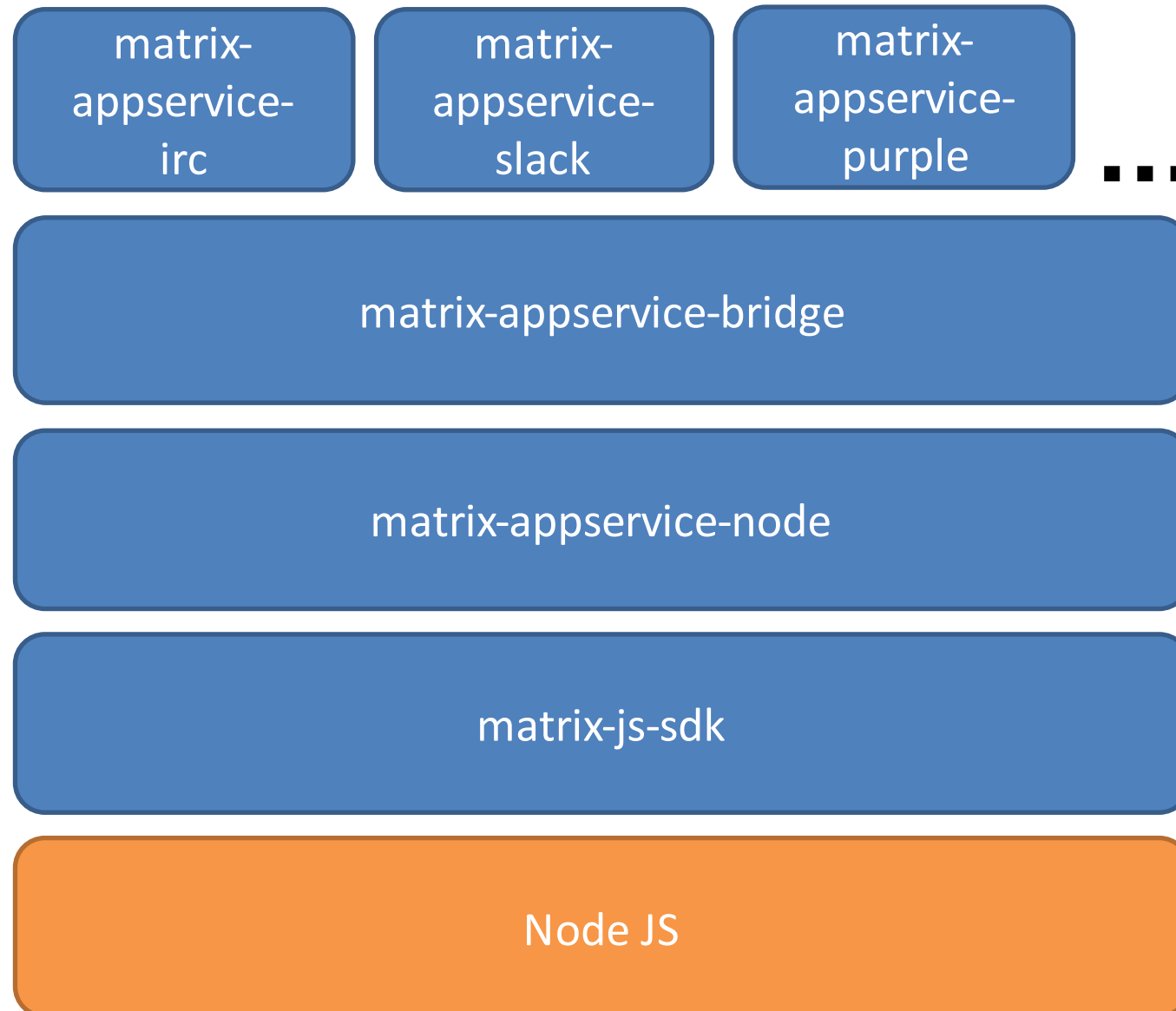
Bridges and Integrations



Latest Bridges!

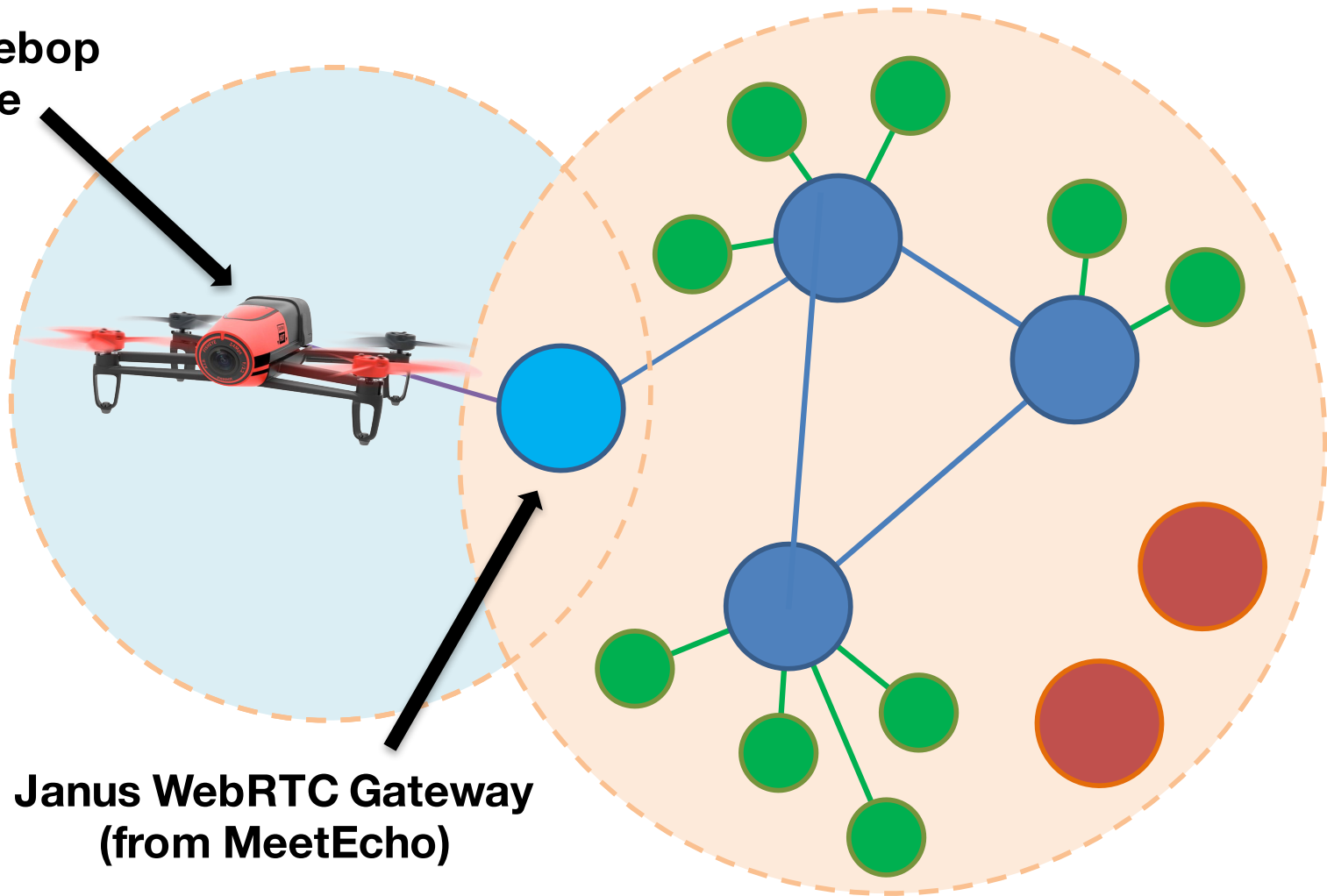
- Official ones:
 - IRC
 - Slack
 - Gitter
 - Rocket.Chat
 - MatterMost
 - FreeSWITCH
 - Asterisk (Respoke)
 - libpurple
- Community ones
 - Twitter
 - Telegram
 - Hangouts
 - Slack webhooks
 - Gitter ('sidecar')
 - ~8 IRC ones...
 - ~4 XMPP ones...

Typical Bridging Stack



Matrix to IoT...

Parrot Bebop
Drone



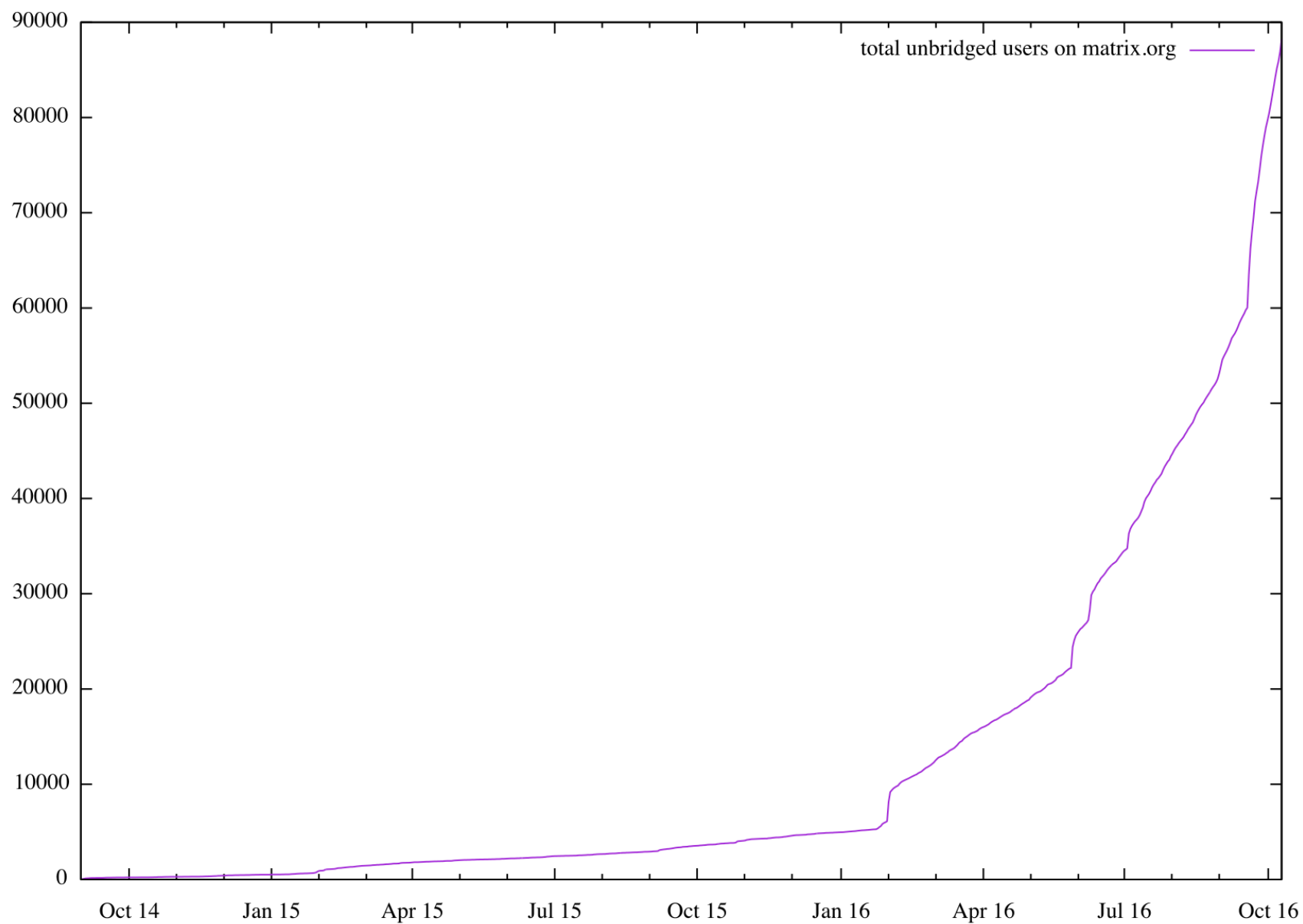
Janus WebRTC Gateway
(from MeetEcho)

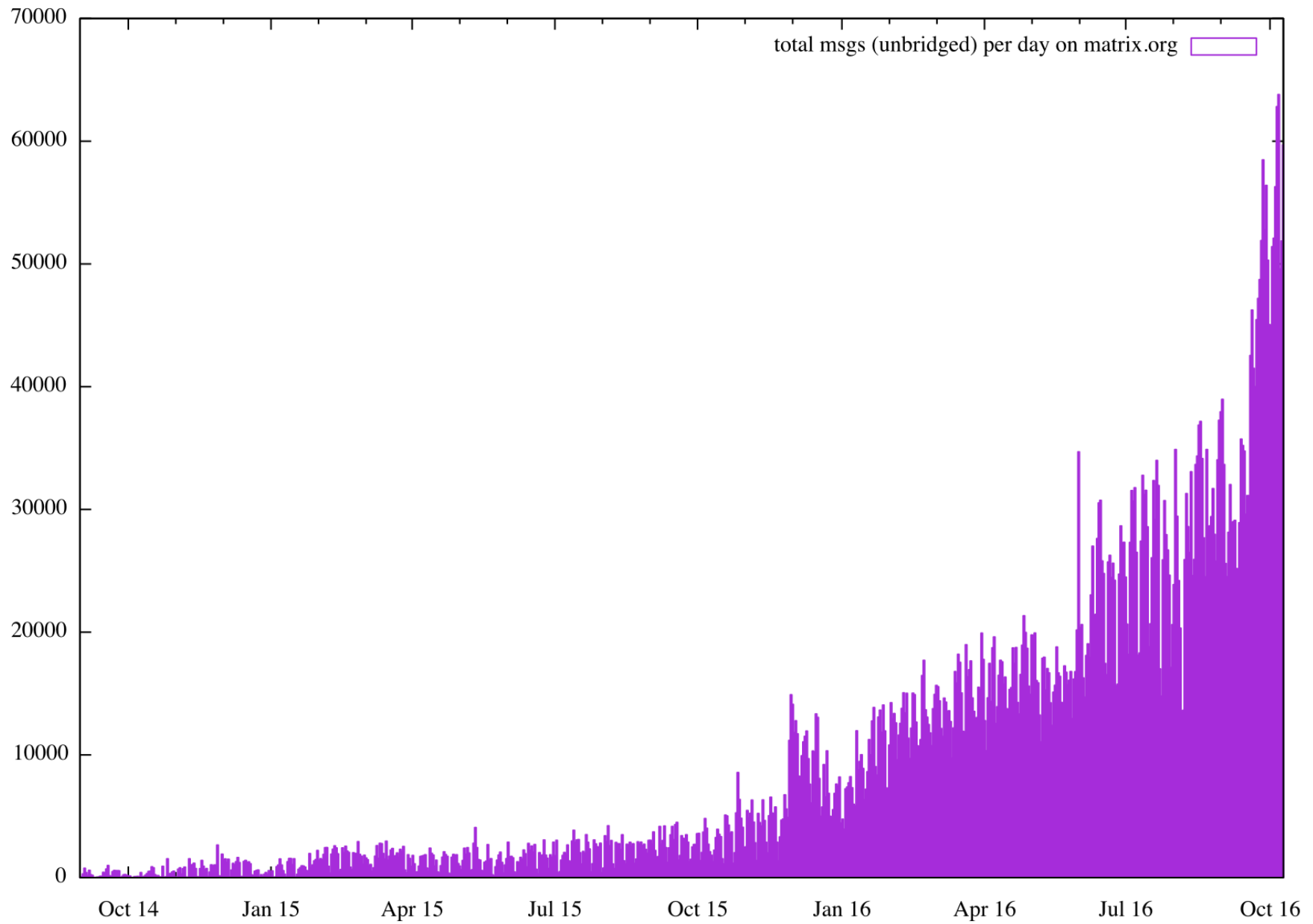
Matrix and VR...



Community Status

- Started out in Sept 2014
- Currently in very late beta
- ~450K user accounts on the Matrix.org homeserver (many of these are bridged)
- ~400K messages per day
- ~50K rooms that Matrix.org participates in
- ~1000 federated servers
- ~50 companies building on Matrix





End to End Crypto with Olm



<https://matrix.org/git/olm>

End to End Encryption

- 2 years in the making!
- Based on Open Whisper Systems' "Double Ratchet" alg as used in Signal etc.
- Audited by NCC Group
- Started final roll-out in Sept on Web
- Launching next week on iOS & Android (on develop branches currently)
- Supports per-target-device encryption
- Supports flexible history privacy per-room.

Olm

- Apache License C++11 implementation of Trevor Perrin / Moxie Marlinspike's Double Ratchet, exposing a C API.
- Supports encrypted asynchronous 1:1 communication.
- “Megolm” layer adds group communication too.
- 130KB x86-64 .so, or 208KB of asm.js

Olm + Megolm C API

Megolm Group **Ratchet**

Account

- Keys

Session

- Initial Key Exchange

Ratchet

- Encrypt
- Decrypt

Crypto

- Curve25519
- AES
- SHA256

Alice

Bob

A Double ratchet.
Kinda sorta.

Alice and Bob both generate identity (I) & ephemeral (E) elliptic curve key pairs

Initial Shared Secret (ISS) =
ECDH(Ea, Ib) +
ECDH(Ia, Eb) +
ECDH(Ea, Eb)

Discard Ea

Derive chain key from ISS (HMAC)

Derive message key (K_0) from chain key (HMAC)

Derive new chain key \leftarrow **hash ratchet**

M_0 = Message plaintext

C_0 = Authenticated Encryption of (M_0 , K_0)

Ra_0 = generate random ratchet key pair

Ja_0 = incremental counter for each hash ratchet advancement



Ia, Ea, Eb, Ra_0 , Ja_0 , C_0

Alice

Bob

A Double ratchet.
Kinda sorta.

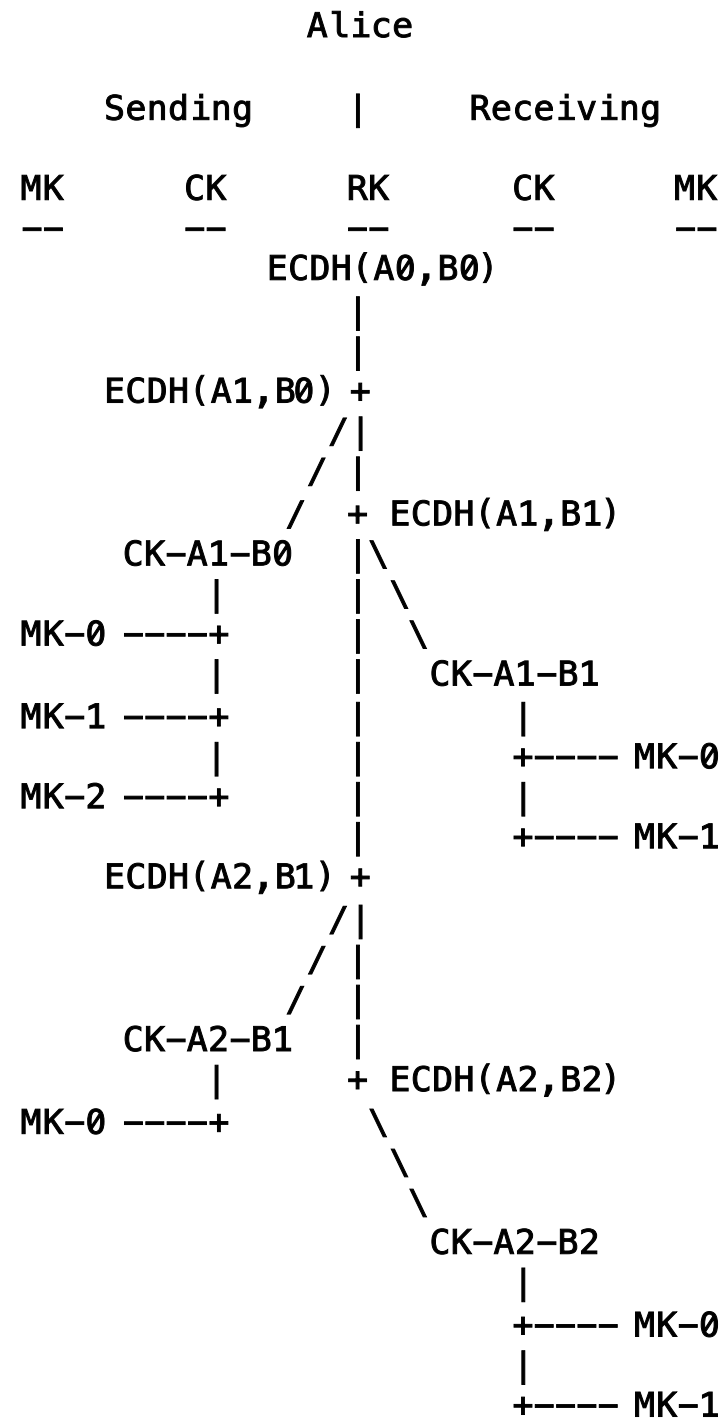
Compute same Initial Shared Secret =
 $\text{ECDH}(E_a, I_b) +$
 $\text{ECDH}(I_a, E_b) +$
 $\text{ECDH}(E_a, E_b)$

Compute same K_0
 $M_0 = \text{Authenticated decryption of } (C_0, K_0)$

To respond, B starts new ratchet chain:
 $Rb_1 = \text{generate random ratchet key pair}$
New Initial Shared Secret =
 $\text{ECDH}(Ra_0, Rb_1) \leftarrow \text{ECDH Ratchet}$

$C_0 = \text{Authenticated Encryption of } (M, K_0)$
 $Ra_0 = \text{generate random ratchet key}$
 $Ja_0 = \text{incremental counter for each hash}$
ratchet advancement

Rb_1, Jb_1, C_1



Group chat

- Adds a 3rd type of ratchet: “Megolm”, used to encrypt group messages.
- Establish 'normal' 1:1 ratchets between all participants in order to exchange the initial secret for the group ratchet.
- All receivers share the same group ratchet state to decrypt the room.


Flexible privacy with Olm

- Users can configure rooms to have:
 - No ratchet (i.e. no crypto)
 - Full PFS ratchet
 - Selective ratchet
 - Deliberately re-use ratchet keys to support paginating partial eras of history.
 - Up to participants to trigger the ratchet (e.g. when a member joins or leaves the room)
 - Per-message type ratchets?

Matrix: What's coming up?

- More hosted bridges, bots, services etc
- Threading
- Message tagging (e.g. “Like” support)
- Group ACLs
- File tagging and management
- Decentralised identity
- “Fixing spam”

We need help!!

- **We need people to try running their own servers and join the federation.**
- **We need people to run gateways to their existing services**
- **We need feedback on the APIs.**
- **Consider native Matrix support for new apps**
- **Follow [@matrixdotorg](https://twitter.com/matrixdotorg) and spread the word! **

[matrix]

Thank you!

matthew@matrix.org

<http://matrix.org>

@matrixdotorg