

Matrix: Status update

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Matrix is an open network for secure, decentralised real-time communication.



Interoperable chat



Interoperable VoIP

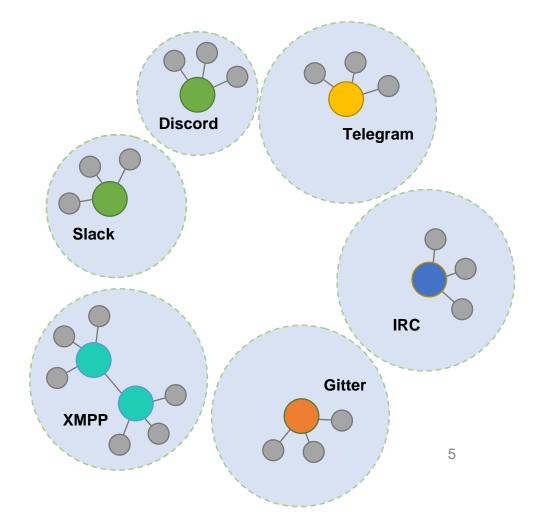


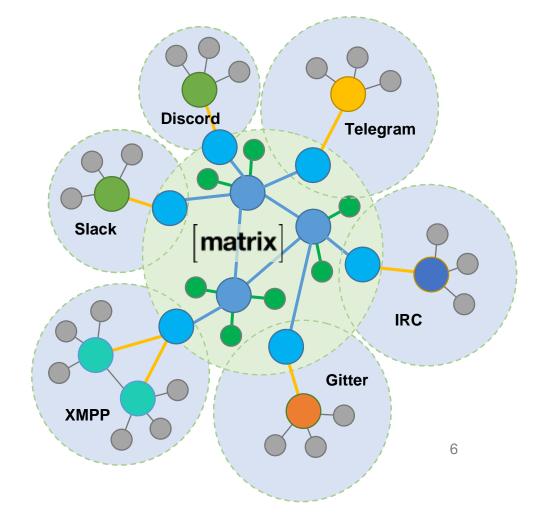


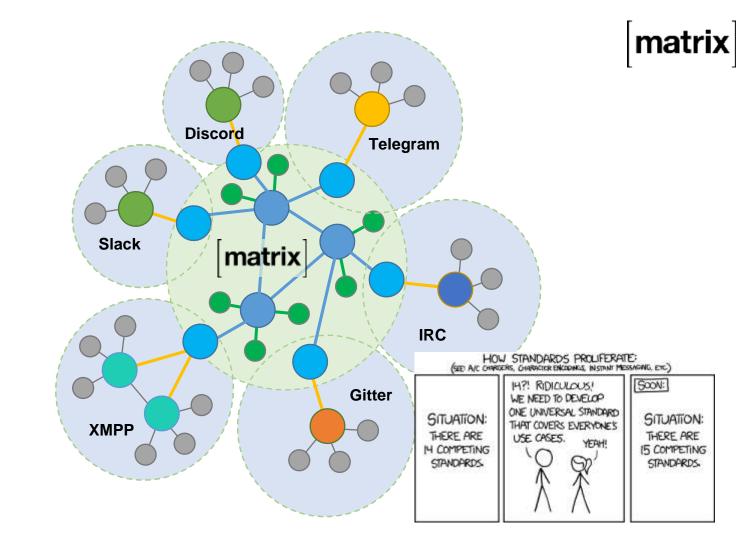
Mission: to create a global decentralised encrypted comms network that provides an open platform for real-time communication.

The Matrix Manifesto. We believe...

- People should have full control over their own communication.
- People should not be locked into centralised silos, but instead be free to pick who they choose to host their communication without limiting who they can reach.
- The ability to converse securely and privately is a basic human right.
- Communication should be available to everyone as a free and open, unencumbered, standard and global network.









A REPLY TO HTTPS://XKCD.COM/I8IO MATRIX.ORG - BRIDGED BY LIBPURPLE (ALPHA) Very outdated by now BRIDGE IN BETA BRIDGE IN ALPHA HANGOUTS . SLACK SNAPCHAT IMESSAGE. WECHAT. ZEPHYR. FB MESSENGED INSTAGRAMON TUITTER DAY THE "CHAT" TAB IN AN OLD-GOOGLE DOC TELEGRAM! APACHE REQUEST LOG WALL (BATHROOM

I HAVE A HARD TIME KEEPING TRACK OF WHICH CONTACTS USE WHICH CHAT SYSTEMS.

THIS IS ONE OF THE MAIN REASONS WE MADE MATRIX.ORG:)

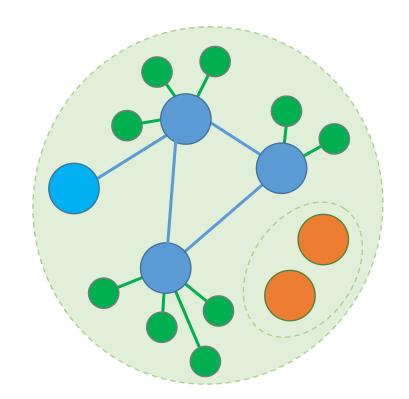
Matrix Architecture







Identity Servers



No single party owns your conversations.

Conversations are shared over all participants.

It's like an permissionless blockchain... but for real-time comms

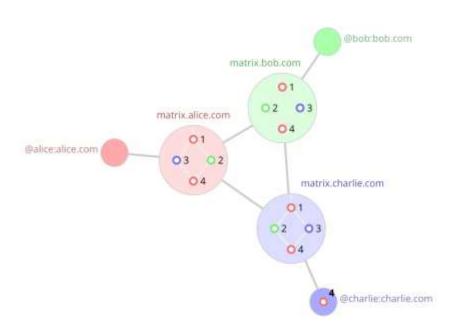
matrix

- Messages ('events') are stored in rooms
- Rooms are decentralised and replicated over all participating nodes, similar to a distributed ledger
- There are no PoW/PoS or doublespend protection however, as low latency is more important than consistency in realtime communications
- Transactions can be layered on top when needed
- Proofs are used for semantically important events (e.g. kicks, bans, ops)
- Consistency is gradual and eventual
- Optimises for the AP of CAP theorem

How does it work?

https://matrix.org/#about

- Messages are stored in a Merkle Directed Acyclic Graph (DAG)
- Messages are signed for integrity, including their position in the DAG.
- The DAG is replicated between servers, with eventual consistency semantics
- "Blockchain for real-time communication"



Matrix Open Source Ecosystem

matrix









More clients and bots

client-side

matrix-reactsdk

matrix-js-sdk

(iOS)

matrix-

ios-sdk

MatrixKit

matrix-androidsdk

RiotX SDK (upcoming)

Quotient

Other SDKs

The Matrix Specification (Client-Server API)

Synapse (1st gen Matrix Server) Dendrite (2nd gen Server) Matrix
Application
Services and
Bridges

Other Servers and Application Services

server-side

What do you get in the spec?

- Decentralised conversation history
- Group Messaging (and 1:1)
- End-to-end Encryption
- VolP signalling for WebRTC
- Server-side push notification rules
- Server-side search
- Read receipts, Typing Notifs, Presence
- Synchronised read state and unread counts
- Decentralised content repository
- "Account data" for users per room

Clients

- >50 matrix clients (that we know about)
 - Ranging from text UIs (Weechat, Emacs, gomuks)
 - ...to desktop apps (Qt: Quaternion, Spectral, Nheko; GNOME: Fractal)
 - ...to glossy web and mobile clients (Riot)
 - ...to protocol proxies (matrix-ircd, Pantalaimon)
- Over 15 client-side SDKs:
 - Official: JS, React, iOS, Android
 - Semi-official: Python, Perl5, Go
 - Community: C++, Erlang, Ruby, Lisp, Elixir, Haskell, Rust...

The Client-Server API

To send a message:

```
curl -XPOST -d '{"msgtype":"m.text", "body":"hello"}'
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_ID/send/m.room.m
essage?access_token=ACCESS_TOKEN"

{
    "event_id": "YUwRidLecu"
}
```

The Server-Server API

matrix

```
curl -XPOST -H 'Authorization: X-Matrix origin=matrix.org,key="898be4...",sig="j7JXfIcPFDWl1pdJz..." -d '{
    "ts": 1413414391521,
    "origin": "matrix.org",
    "destination": "alice.com",
    "prev ids": ["e1da392e61898be4d2009b9fecce5325"],
    "pdus": [{
        "age": 314,
        "content": {
            "body": "hello world",
            "msgtype": "m.text"
        "context": "!fkILCTRBTHhftNYgkP:matrix.org",
        "depth": 26,
        "hashes": {
            "sha256": "MqVORjmjauxBDBzSyN2+Yu+KJxw0oxrrJyuPW8NpELs"
        "is state": false,
        "origin": "matrix.org",
        "pdu id": "rKQFuZQawa",
        "pdu type": "m.room.message",
        "prev pdus": [
            ["PaBNREEuZj", "matrix.org"]
        "signatures": {
            "matrix.org": {
                "ed25519:auto":
"jZXTwAH/7EZbjHFhIFg8Xj6HGoSI+j7JXfIcPFDWl1pdJz+JJPMHTDIZRha75oJ7lg7UM+CnhNAayHWZsUY3Ag"
        "origin server ts": 1413414391521,
        "user id": "@matthew:matrix.org"
https://alice.com:8448/ matrix/federation/v1/send/916d630ea616342b42e98a3be0b74113
```

The Application Service API

- Extensible custom application logic
- They have privileged access to the server (granted by the admin).
- They can subscribe to wide ranges of server traffic (e.g. events which match a range of rooms, or a range of users)
- They can masquerade as 'virtual users'.
- They can lazy-create 'virtual rooms'
- They can receive traffic by push.

A trivial application service

```
import json, requests # we will use this later
from flask import Flask, jsonify, request
app = Flask( name )
@app.route("/transactions/<transaction>", methods=["PUT"])
def on_receive_events(transaction):
    events = request.get json()["events"]
    for event in events:
        print "User: %s Room: %s" % (event["user id"], event["room id"])
        print "Event Type: %s" % event["type"]
        print "Content: %s" % event["content"]
    return jsonify({})
if __name__ == "__main__":
    app.run()
```

Bridges

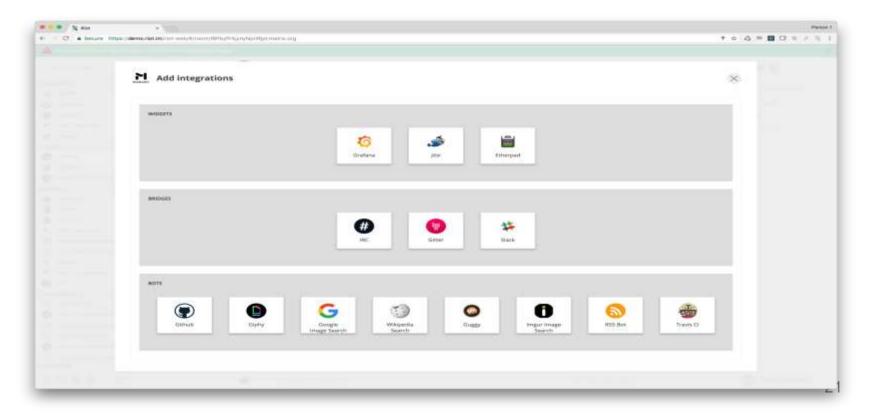
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- Official ones:
 - IRC
 - Slack
 - Gitter
 - Telegram
 - Rocket.Chat
 - MatterMost
 - FreeSWITCH
 - Asterisk (Respoke)
 - Libpurple

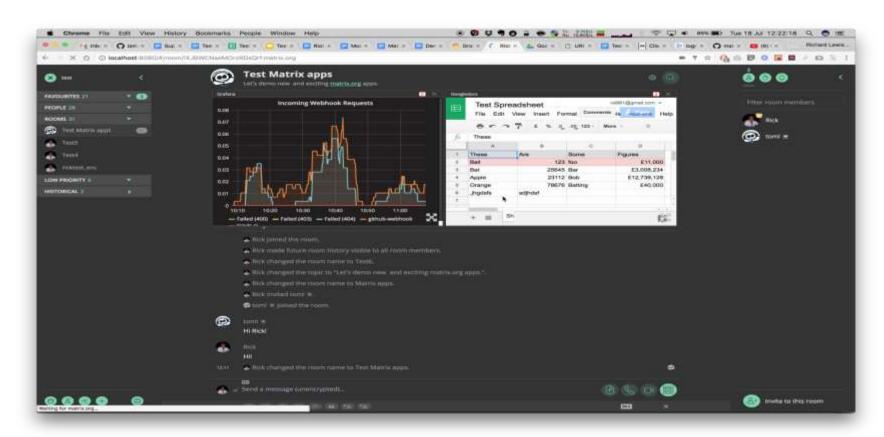
- Community ones
 - Twitter
 - iMessage
 - Facebook Msgr
 - Signal
 - Hangouts
 - Slack
 - Gitter ('sidecar')
 - ~8 IRC ones...
 - ~4 XMPP ones...
 - ~3 Telegram ones...



Modular: an App Store for hosted Matrix Integrations



Modular Widgets: Embedding Real Apps into Matrix Rooms!



End-to-end encryption (E2EE) overview

- Two mechanisms at work:
 - Olm a Double Ratchet implementation
 - provides a secure channel between two devices
 - used mainly for syncing key data
 - Megolm a new ratchet that encrypts sender's messages for a group of receivers
 - Ratchet state is shared to receivers 1:1 over Olm
 - Ratchets can be replaced to seal history
 - Ratchets can be fast-forwarded to share selective history

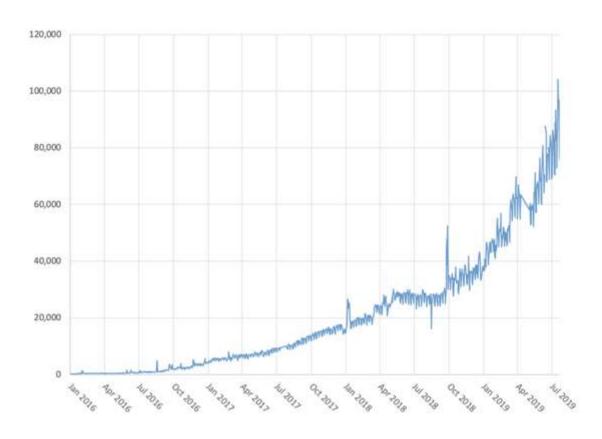
Key management

- Uses EC25519 keys.
- Keypairs generated per-device at login.
- Private keys are stored only on the device (optionally backed up to a secure area on your homeserver).
- Public keys are published on your homeserver.
- Keys are verified by comparing public fingerprints short easy to read strings
- Attachments are AES-CTR encrypted (with integrity hash) using a new random key per file.

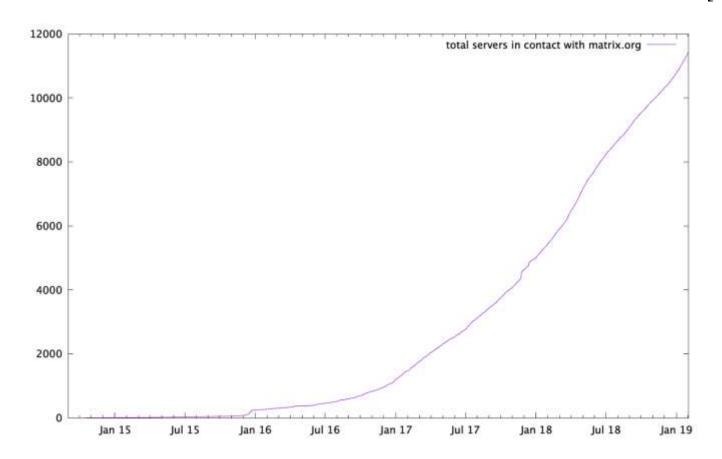
Matrix in the Wild

A brief history of Matrix

- 2014: First alpha!
- 2015: Federation becomes usable; add Postgres; add IRC
- 2015: First release of Vector as a flagship Matrix client; r0 CS API
- 2016: Scaling; First cut of E2E Encryption; Vector becomes Riot
- 2017: Widgets, Stickers, Jitsi, Communities, i18n, Dendrite
- 2018: Feature freeze. Road to 1.0: security, stability, governance.
- 2019: Matrix 1.0 and beyond!







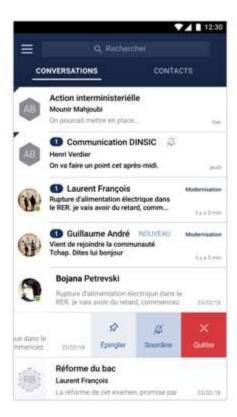
Community Status

- ~10.0M global visible accounts
- ~2.5M messages per day
- ~4.5M unbridged accounts
- ~2.1M rooms that Matrix.org participates in
- ~20,000 federated servers
- ~3000 msgs/s out, ~30 msgs/s in on Matrix.org
- ~400 projects building on Matrix
- ~70 companies building on Matrix

Matrix and French Government

In 2018, Matrix was selected to provide self-sovereign, encrypted decentralized communication tools across government

- Requirements:
 - 100% Open source.
 - 5.5 Million users over > 30 operationally independent ministries
 - Initially private federation, but with scope to support public federation



Recent updates

Matrix 1.0

- Exited beta on June 11th 2019!
- All about security, correctness and spec completeness
- "Make it work, make it work right, make it fast"
- News:
 - New algorithm on how two servers agree on the room state
 - Room versioning to manage incompatible DAG format upgrades
 - Switch from Perspectives to X.509 for server auth (no more self-signing)
 - well-known (RFC 5785) support for seamless configuration
 - Stable spec releases of all Matrix APIs
- Fun stuff comes next...

The Matrix.org Foundation

- 1.0 also marked the official launch of The Matrix.org Foundation
- UK Non-Profit (CIC): Neutral custodian of the protocol.
- Formal Manifesto, Mission, Values & Constitution for spec evolution
- 8 person Spec Core Team to review and evolve the spec
 - Many paid to work fulltime on Matrix by New Vector, the startup set up by the original Matrix team.
- 5 Guardians (Directors) to act as custodians and ensure neutrality:
 - Matthew Hodgson (Founder)
 - Amandine Le Pape (Founder)
 - Dr Jutta Steiner (CEO, Parity)

- Prof Jon Crowcroft (cam.ac.uk)
- Ross Schulman (New America)

Fun stuff

- Reactions and editable messages
- RiotX entirely new mobile client for Android in Kotlin
 - A rewrite for iOS is in the works
- Verification for E2EE using Short Authentication Strings (SAS)
 - Use emoji instead of hex codes!
- Pantalaimon client-side E2EE proxy
 - Makes any client E2EE capable (at the expense of some security drawbacks = you should know what you're doing)
 - Searching in encrypted rooms is in the works
- E2EE cross-signing
 - Move from device-specific to user-specific trust

Privacy enhancements

- Make identity servers and integration managers entirely optional
- Garbage collect deleted data properly
- Per-room data retention policies (still in implementation)
- Don't fall back to Google TURN (unless you want to)
- Fixing various stupid bugs

Identity Servers

- Map from 3rd party identifiers (3PIDs) to MXIDs
- Current solution is a placeholder:
 - Simple python "sydent" server.
 - Logically centralised (matrix.org & vector.im)
- Challenges:
 - Must not have to trust a centralised ID server
 - Stores a lot of sensitive data
 - Identity mappings must be trustworthy
 - Ideally need to track validator reputation

What's Next?

What's Next?

- First Time User Experience in Riot
- E2EE by default (pushing more clients to support it)
- Comprehensive moderation and abuse tools
- Decentralised Accounts (account portability)
- Launch RiotX (both Android and iOS)
- P2P Matrix
- Decentralised reputation

Reputation

- Users want to be able to filter out 'low quality' content (e.g. spam, offensive msgs)
- In a global neutral system like Matrix this must be morally relative:
 - One man's spam is another's direct marketing
 - Just because I want to filter out a certain political viewpoint doesn't mean you do
- We must not create filter bubbles
 - Users must be able to visualise and curate algorithmic filtering

Spam/Reputation solutions

- Possible solution:
 - Let users rate messages.
 - Could be up-vote / down-vote
 - Could be emoji reactions
 - Could be tags (from a taxonomy or freeform)
- The richer the rating, the more risk of the rating itself needing moderation(!)
- Even a simple up-vote/down-vote can be abused: e.g. user accidentally posts a password; malicious voters upvote it for visibility.

Reputation solutions

- Possible solution (cont.)
 - Up/down-votes form an implicit social graph
 - Detect Sybil attacks and voting rings from clusters in that graph
 - Correlate clusters with content in public msgs, to visualise reputation?
 - "95% of users who liked this msg also like Trump"
 - Consider transitive trust through the social graph
 - "80% of your friends like this"
 - ...but let the user curate and visualise which trust sources they align with:
 - "70% of your friends like this, but 90% of the world hates it"
 - Graph must be anonymized somehow
 - Could also merge in other indicators (user rating; IP rating; ISP rating; traffic patterns...)

How you can help

Use Matrix!

Give Matrix a spin:

- Sign up via https://riot.im OR
- Try one of the clients at https://matrix.org/clients

- Run your own server
 - Self host OR
 - Use a provider like https://modular.im

Develop for Matrix!

- Contribute to clients code: https://matrix.org/clients
- More applications (bots, bridges, integration…)
 - SDKs: https://matrix.org/docs/projects/sdks
- Contribute to servers:
 - https://github.com/matrix-org/dendrite ("official" in Go)
 - https://github.com/ruma/ruma ("unofficial" in Rust)



Thank you!

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