

[matrix]

**The missing signalling layer
for WebRTC?**

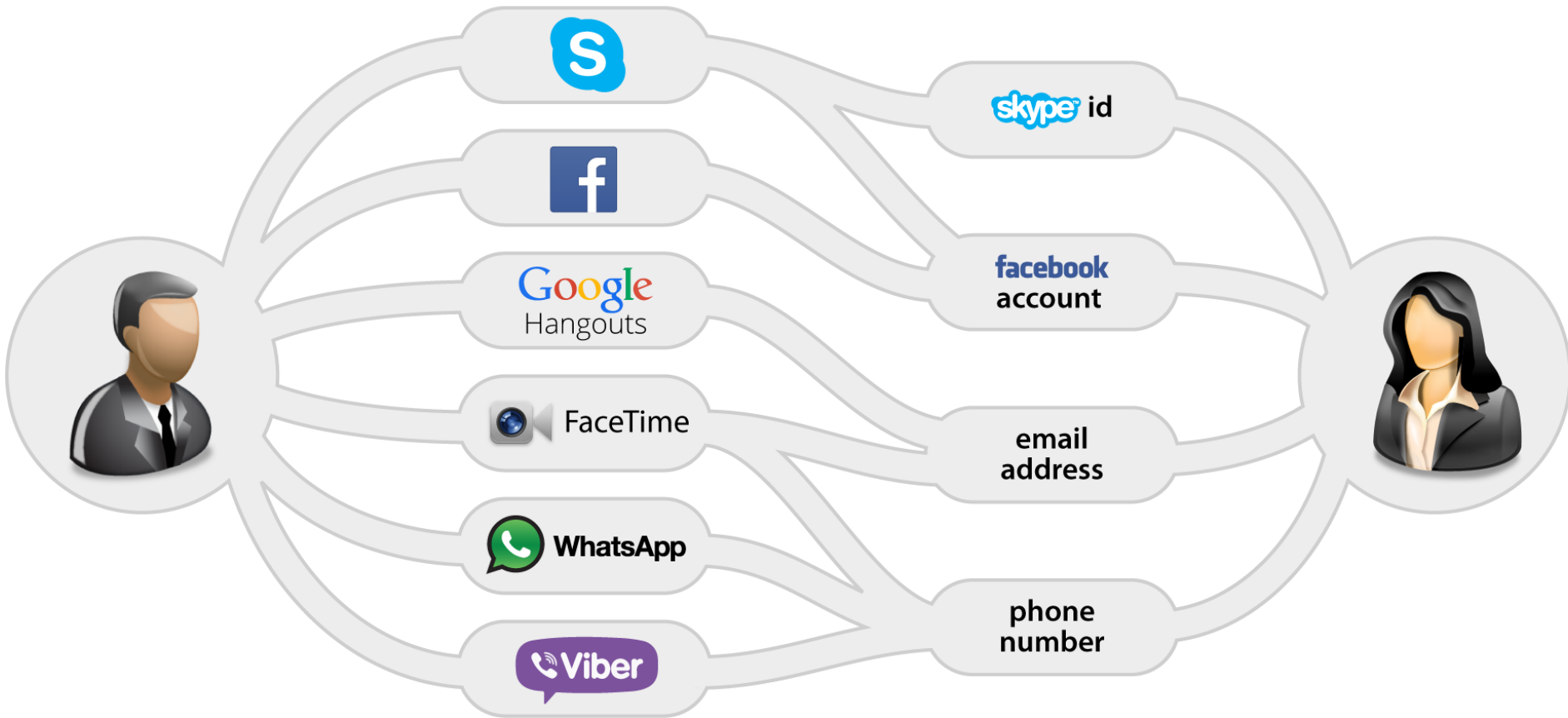
matthew@matrix.org

**WebRTC deliberately
specifies no specific
signaling protocol.**

→ It makes interoperability and federation hard.

→ It creates silos.

As a user:



**I want to use my preferred
apps and services to
communicate**

**Not be forced into specific
services chosen by my
contacts.**

**If email gives me that
flexibility, why not VoIP and
IM?**

Current signaling protocol options include:

- **SIP**
- **XMPP**
- **WebRTC Data Channel (e.g. Open Peer)**
- **Assorted HTTP APIs**

SIP:

- **Heavyweight**
- **Complicated specification**
- **Complicated stack**
- **Buys little over HTTP**

XMPP/Jingle:

- **Streamed XML is debatable**
- **Relatively complicated spec**
- **Jingle has relatively little uptake**
- **Custom stack**

HTTP APIs:

- **Simple**
- **But fragmented**
- **And often proprietary**
- **Or closed (Firebase, Pusher, PubNub...)**

Introducing Matrix

Introducing Matrix

- New Open Source project (launched Sept 2014)

Introducing Matrix

- New Open Source project (launched Sept 2014)
- Setting up as non-profit org (matrix.org)

Introducing Matrix

- New Open Source project (launched Sept 2014)
- Setting up as non-profit org (matrix.org)
- Publishing pragmatic simple HTTP API standard for federated VoIP (WebRTC), IM and generic messaging.

Introducing Matrix

- New Open Source project (launched Sept 2014)
- Setting up as non-profit org (matrix.org)
- Publishing pragmatic simple HTTP API standard for federated VoIP (WebRTC), IM and generic messaging.
- Defines client-server and server-server APIs (and, shortly, server<->application-server APIs).

Introducing Matrix

- New Open Source project (launched Sept 2014)
- Setting up as non-profit org (matrix.org)
- Publishing pragmatic simple HTTP API standard for federated VoIP (WebRTC), IM and generic messaging.
- Defines client-server and server-server APIs (and, shortly, server<->application-server APIs).
- Provides Apache-Licensed reference implementations of the server and clients (web, iOS, Android, Python, Perl...)

Who is Matrix?

Matthew Hodgson

- Technical Leader of matrix.org
- Set up and runs the Unified Communications line of business within Amdocs (formerly MX Telecom)
- 11 years of experience building IP telephony solutions and leading units

Amandine Le Pape

- Business Leader of matrix.org
- Set up and co-runs the Unified Communications line of business within Amdocs as a Product Manager
- 10 years of experience in mobile services and telecommunications

The Dev Team

- A dozen of experienced developers specialized in VoIP and IM mobile app development
- Most of them originally from the Amdocs Unified Communications team (flagship deployment: blah.com)

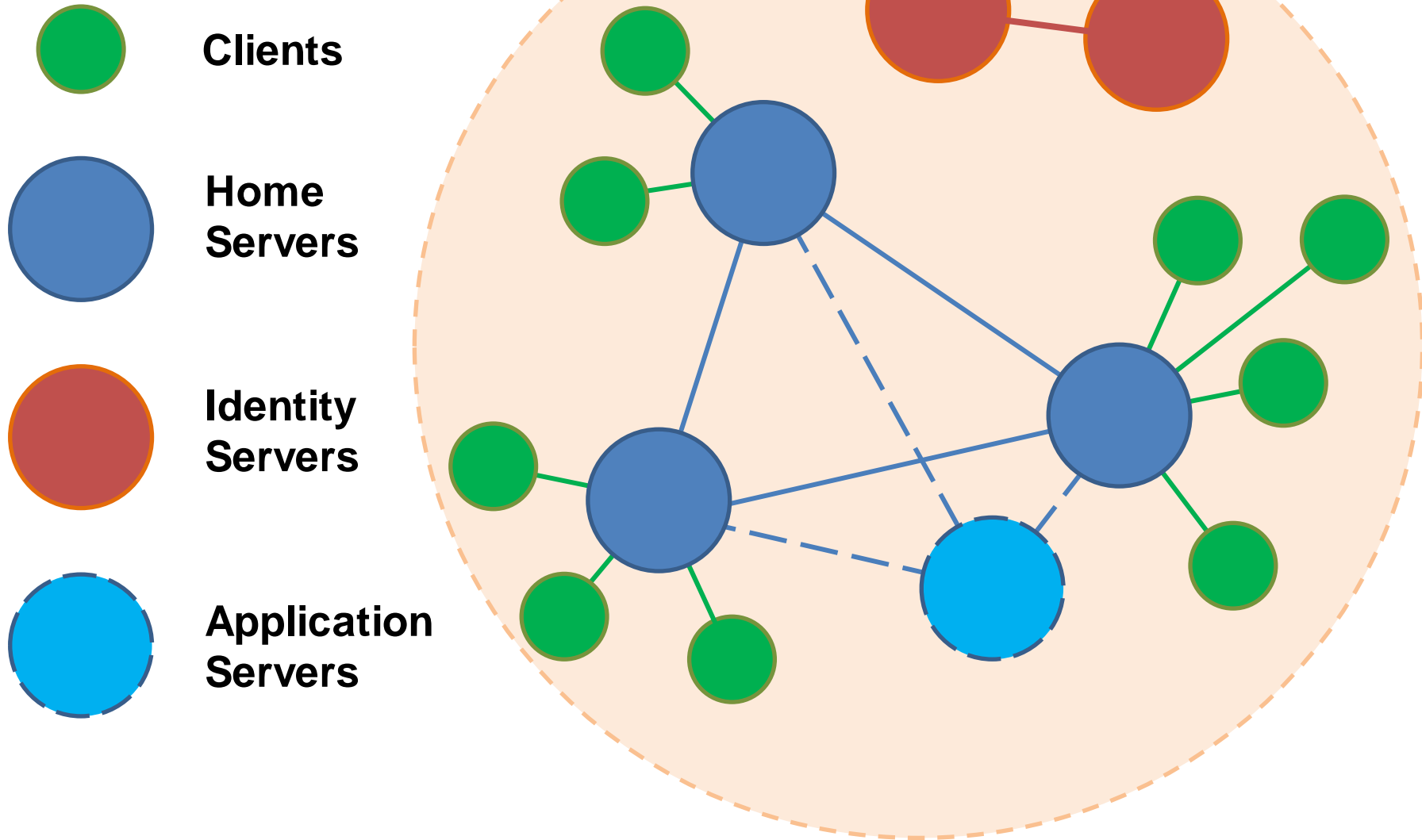
Matrix comes from realising that VoIP and IM fragmentation is holding back the whole industry - we didn't want to be part of the problem, but try to solve it.

Key Characteristics

- Entirely open:
 - open standard; open source; open project.
- Message History as first-class citizen
- Group communication as first-class citizen
 - Fully distributed room state (cryptographically signed) - no SPOFs or SPOCs.
- Strong cryptographic identity to prevent spoofing
- Identity agnostic
- End-to-end encryption (RSN)

Demo time!

Architecture



Federation Demo

The client-server API

To send a message:

```
curl -XPOST -d '{"msgtype":"m.text", "body":"hello"}'  
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_  
ID/send/m.room.message?access_token=ACCESS_TOKEN"
```

```
{  
  "event_id": "YUwRidLecu"  
}
```


The client-server API

To set up a WebRTC call:

```
curl -XPOST -d '{\
  "version": 0, \
  "call_id": "12345", \
  "offer": {\
    "type" : "offer",\
    "sdp" : "v=0\r\no=- 658458 2 IN IP4 127.0.0.1..."\
  }\
}'\
https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_\
ID/send/m.call.invite?access_token=ACCESS_TOKEN"

{ "event_id": "ZruiCZBu" }
```

The client-server API

To persist some MIDI:

```
curl -XPOST -d '{\
  "note": "71",\
  "velocity": 68,\
  "state": "on",\
  "channel": 1,\
  "midi_ts": 374023441\
}'
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_
ID/send/org.matrix.midi?access_token=ACCESS_TOKEN"

{ "event_id": "ORzcZn2" }
```

The client-server API

...or to persist some tap gestures for animating an Avatar...

```
curl -XPOST -d '{
  "thumbnail":
"http://matrix.org:8080/_matrix/content/QGtlZ2FuO0m1hdHJpeC5vcmcvNupjfhmFhjxDPquSZGaG1Yj.aW1hZ2U
vcG5n.png",
  "actions": [
    {"x": "0.5521607", "y": "6.224353", "t": "0.9479785"},
    {"x": "0.5511537", "y": "6.220354", "t": "0.9701037"},
    {"x": "0.5510949", "y": "6.214756", "t": "0.9804187"},
    {"x": "0.5499267", "y": "6.213634", "t": "0.9972034"},
    {"x": "0.5492241", "y": "6.210211", "t": "1.013744"},
    {"x": "0.5486694", "y": "6.206304", "t": "1.030284"},
    {"x": "0.5482137", "y": "6.201648", "t": "1.046764"},
    ...
    {"x": "0.9997056", "y": "4.022976", "t": "8.970592"},
    {"x": "0.9995697", "y": "4.043199", "t": "8.987072"}
  ]
}'
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_ID/send/org.matrix.demos.unity.stickme
n?access_token=ACCESS_TOKEN"

{ "event_id": "ORzcZn2" }
```

The server-server API

```
curl -XPOST -H 'Authorization: X-Matrix origin=matrix.org,key="898be4...",sig="j7JXfIcPFDWl1pdJz..."' -d '{
  "ts": 1413414391521,
  "origin": "matrix.org",
  "destination": "alice.com",
  "prev_ids": ["e1da392e61898be4d2009b9fecce5325"],
  "pdu": [{
    "age": 314,
    "content": {
      "body": "hello world",
      "msgtype": "m.text"
    },
    "context": "!fkILCTRBTHhftNYgkP:matrix.org",
    "depth": 26,
    "hashes": {
      "sha256": "MqVORj mjauxBDBzSyN2+Yu+KJxw0oxrrJyuPW8NpELs"
    },
    "is_state": false,
    "origin": "matrix.org",
    "pdu_id": "rKQFuZQawa",
    "pdu_type": "m.room.message",
    "prev_pdu": [
      ["PaBNREEuZj", "matrix.org"]
    ],
    "signatures": {
      "matrix.org": {
        "ed25519:auto": "jZXTwAH/7EZbjHFhIFg8Xj6HGoSI+j7JXfIcPFDWl1pdJz+JJPMHTDIZRha75oJ71g7UM+CnhNAayHWZsUY3Ag"
      }
    },
    "origin_server_ts": 1413414391521,
    "user_id": "@matthew:matrix.org"
  ]
}' https://alice.com:8448/_matrix/federation/v1/send/916d630ea616342b42e98a3be0b74113
```

What about IoT?

CoAP:

- **REST over UDP (sort of)**
- **Everything's a server!
(and a client)**
- **Maps onto HTTP APIs.**

MQTT:

- **PubSub over TCP (sort of)**
- **Everything can pub & sub!
(via a broker).**
- **Maps onto message passing.**

Both are very different.

But neither provide:

- **Global federated messaging**
- **Message History**
- **Message Signing**
- **E2E Encryption**

Matrix to the rescue?

Exposing Matrix via CoAP is trivial:

```
echo '{"msgtype":"m.text", "body":"hello"}' |  
perl -MCBOR::XS -MJSON -pe '$_=encode_cbor decode_json' |  
coap-client -m post \  
coaps://alice.com/_m/c/a/v1/r/ROOM_ID/s/m.room.message?a=  
ACCESS_TOKEN
```

is the same as...

```
curl -XPOST -d '{"msgtype":"m.text", "body":"hello"}'  
"https://alice.com:8448/_matrix/client/api/v1/rooms/ROOM_  
ID/send/m.room.message?access_token=ACCESS_TOKEN"
```


Any CoAP device can persist data into Matrix, and act on data pushed from Matrix.

A Matrix-aware MQTT Broker could similarly store history to Matrix, and expose Matrix history and pubsub to MQTT clients.

Current Progress

- Began May 2014
- First public release in Sept 2014
- Crypto and iOS/Android landed Oct 2014
- Next up:
 - Complete the spec
 - Complete federation implementation
 - Declare reference server production ready
 - UX polish for the reference clients
 - Define Application Server APIs
 - End-to-End Encryption
 - IoT implementations!

Get involved!

- Run a server
 - ➔ host your own data or be a trusted provider for your customers
- Build something (anything!) on top
- Build interoperability gateways
 - ➔ add a whole new ecosystem to your community

Check out <http://matrix.org>!

Follow us at @matrixdotorg!

[**matrix**]

<http://matrix.org>

THANK YOU!

matrix: @matthew:matrix.org

mail: matthew@matrix.org

twitter: @matrixdotorg

Why not XMPP?

- We used to use XMPP (ejabberd, OpenFire, Spectrum, psyced, Psi, Pidgin, ASmack, Spark, XMPP.Framework)
- We built an alternative because:
 - Single server per MUC is single point of control
 - Synchronised history is a very 2nd class citizen
 - Stanzas aren't framed or reliably delivered
 - XMPP stacks are not easy to implement in a web environment
 - Jingle is complicated and exotic
 - XML is needlessly verbose and unwieldy
 - The baseline feature-set is too minimal
 - JIDs haven't taken off like Email or MSISDNs
 - Not designed for mobile use cases (e.g. push; low bw)
 - Well documented spam and identity/security issues
 - ejabberd